



LESSON LIBRARY

QUICK GUIDE

LESSON LIBRARY



AIRPORT SECURITY CHECK

This lesson familiarizes Learners with the TSA Security Process.

Category: Community & Daily Living

Age: All Ages

Language: All Levels

Avg. Time: 5 min

Requirements: VR Movement



ASIAN WATER MONITOR

360 Video VR experience delving into the adaptation of Asian Water Monitors.

Category: Responding to Auditory Info

Age: All Ages

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360



BE A COPY HERO

Imitate six actions performed by a peer.

Category: Imitation

Age: All Ages

Language: All Levels

Avg. Time: 2 min

Requirements: N/A

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BE AN ECHO HERO

Repeat a word said by a peer.

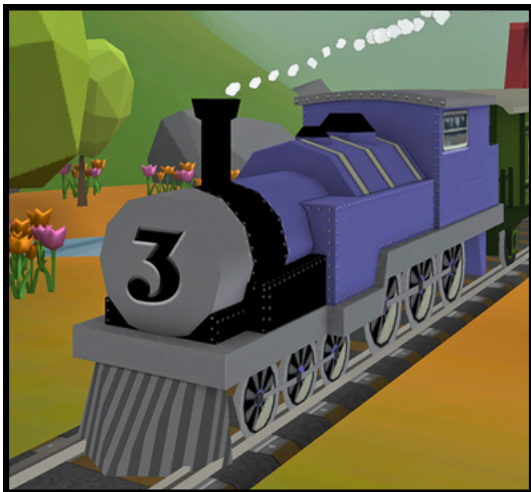
Category: Imitation

Age: All Ages

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: N/A



BREATHING TRAIN

Use mindful breathing and body awareness to control a train's movement.

Category: Responding to Auditory Info

Age: All Ages

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 180



CALMING REMINDERS IN THE CRYSTAL CAVE

Discover sparkling crystals in a cave and unwind by the water.

Category: Emotional Regulation

Age: All Ages

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 180

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CHECK FOR CARS

Practice a routine for safely crossing a crosswalk with moving cars.

Category: Community & Daily Living

Age: All Ages

Language: Minimally Speaking/Speaking

Avg. Time: 3 min

Requirements: Head Mobility Range: 180



CHECK FOR RISKY CARS!

Practice a routine for safely crossing the street where the cars do not immediately stop.

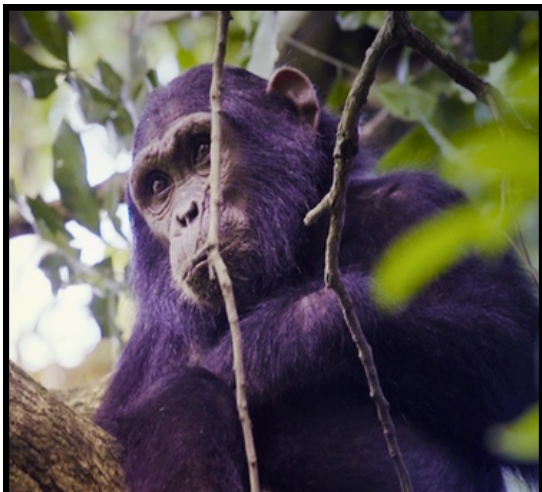
Category: Community & Daily Living

Age: All Ages

Language: All Levels

Avg. Time: 5 min

Requirements: Head Mobility Range: 180



CHIMPANZEE

360 video VR experience about the lives of chimpanzees.

Category: Responding to Auditory Information

Age: All Ages

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360

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CHOOSE YOUR POLICE ENCOUNTER

This randomized lesson instructs Learners in the expected behaviors during police interactions; it is recommended to begin with Police Questions 1-4.

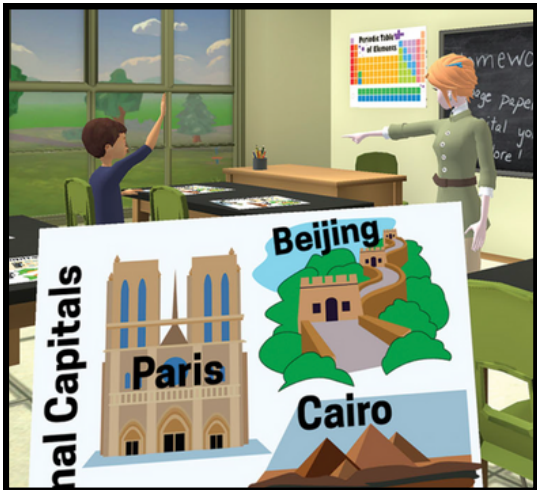
Category: Community & Daily Living

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 3 min

Requirements: N/A



CLASS PARTICIPATION

Practice classroom skills like raising your hand before answering and allowing turns for others to speak.

Category: Comm/Daily Living

Age: 11 +

Language: All Levels

Avg. Time: 3 min

Requirements: N/A



CLOUDY CHRONICLES: TALES FROM THE SKY

Engage in imaginative play, observing cloud shapes and creating stories.

Category: Social Interactions

Age: All Ages

Language: Minimally Speaking/Speaking

Avg. Time: 3 min

Requirements: Head Mobility Range: 180

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CROSS THE STREET BY YOURSELF

Describe and execute each step of crossing the street, emphasizing independence.

Category: Community & Daily Living

Age: 11+

Language: Minimally Speaking/Speaking

Avg. Time: 3 min

Requirements: VR Movement; Head Mobility Range: 180



CROSSWALK BUTTON CHALLENGE

Practice crossing the street, step by step.

Category: Community & Daily Living

Age: All Ages

Language: All Levels

Avg. Time: 5 min

Requirements: VR Movement; Head Mobility Range: 180



CRYSTAL CAVE

Collect crystals in a virtual boat journeying through a crystal cave and practice mindfulness exercises.

Category: Emotional Regulation

Age: All Ages

Language: All Levels

Avg. Time: 2 min

Requirements: VR Movement; Head Mobility Range: 360

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DIFFERENTIATE BANTER FROM BULLYING

Learn to distinguish banter from bullying.

Category: Safety

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 3 min

Requirements: N/A



DIFFUSE VERBAL PUT-DOWN

Practice handling and responding to verbal put-downs.

Category: Safety

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: N/A



DOLPHIN

360 video VR experience about the world of dolphins.

Category: Responding to Auditory Information

Age: All Ages

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360

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DON'T FOLLOW THE JAYWALKER

Practice safe crosswalk routines while observing jaywalking.

Category: Community & Daily Living

Age: 11 +

Language: All Levels

Avg. Time: 1-2 min

Requirements: VR Movement; Head Mobility Range: 180



EMMA IS POINTING

Respond to Emma's pointing cues to identify animals.

Category: Communicative Eye Gaze

Age: All

Language: All Levels

Avg. Time: 1 min

Requirements: Head Mobility Range: 360



EMMA WANTS TO LOOK TOO

Practice joint attention skills by observing animals with Emma.

Category: Communicative Eye Gaze

Age: All Ages

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 180

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Age: 11 +

Language: All Levels

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Requirements: VR Movement; Head Mobility Range: 180



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Practice joint attention skills by observing animals with Emma.

Category: Communicative Eye Gaze

Age: All Ages

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 180

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ESCAPE PHYSICAL INTIMIDATION

Practice strategies for handling physical intimidation.

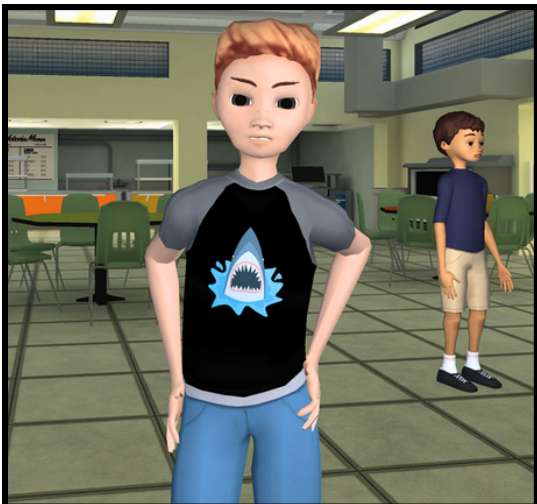
Category: Safety

Age: 11 +

Language: All Levels

Avg. Time: 2 min

Requirements: N/A



ESCAPE VERBAL INTIMIDATION

Practice responding to verbal intimidation.

Category: Safety

Age: 11 +

Language: All Levels

Avg. Time: 2 min

Requirements: N/A



FIND A SEAT, GET READY FOR CLASS

Select a seat in class and practice classroom etiquette.

Category: School Social

Age: 11 +

Language: All Levels

Avg. Time: 4 min

Requirements: N/A

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FIND A SEAT IN THE CLASSROOM

Observe and interpret behaviors of students to choose a seatmate.

Category: School Social

Age: 11 +

Language: All Levels

Avg. Time: 2 min

Requirements: N/A



FIND A WELCOMING GROUP

Find a group to sit with in the cafeteria.

Category: School Social

Age: 11 +

Language: All Levels

Avg. Time: 2 min

Requirements: N/A



FIND THAT SOUND

Find the animal or person making the sound.

Category: Focusing

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360

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FIND THE FISH

Observe and interpret behaviors of students to choose a seat mate.

Category: Emotional Regulation

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: VR Movement; Head Mobility Range: 360



FIND YOUR BUS SERIES

6 individual lessons on navigating to a bus stop and finding your bus in different scenarios. More details in library.

Category: Community & Daily Living

Age: 11 +

Language: All Levels

Avg. Time: 5-9 min

Requirements: N/A



FOCUS ON IMPORTANT INFORMATION ABOUT MASKS

Learn about the effectiveness of masks on reducing droplet spread.

Category: Focusing

Age: 11 +

Language: All Levels

Avg. Time: 4 min

Requirements: N/A

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FOCUS ON YOGA INSTRUCTIONS

follow instructions for simple yoga poses with background chatter.

Category: Focusing

Age: 11 +

Language: All Levels

Avg. Time: 2 min

Requirements: N/A



FOLLOW THE ANIMALS

Visually track animals as they move along paths of varying lengths.

Category: Focusing

Age: All

Language: All Levels

Avg. Time: 3 min

Requirements: Head Mobility Range: 360



FRIENDLY GREETING

Respond to friendly greetings in a school hallway.

Category: School Social

Age: All

Language: All Levels

Avg. Time: 1 min

Requirements: N/A

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GET EMMA'S ATTENTION

Practice joint attention by engaging Emma's attention while observing animals.

Category: Communicative Eye Gaze

Age: All

Language: All Levels

Avg. Time: 1 min

Requirements: N/A



GET READY FOR CLASS

Focus on the teacher when class begins.

Category: School Social

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 1 min

Requirements: Head Mobility Range: 360



GREETINGS IN MOTION

Respond to various types of greetings in real time.

Category: School Social

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: N/A

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GUIDED FOCUS FOR BODY RELAXATION

Earn crystals in the Crystal Cave by completing mindfulness exercises.

Category: Emotional Regulation

Age: All

Language: All Levels

Avg. Time: 5 min

Requirements: VR Movement; Head Mobility Range: 360



GUIDED MEDITATION SERIES

Practice relaxation and breathing in two tranquil environments - underwater and snowfall.

Category: Emotional Regulation

Age: All

Language: All Levels

Avg. Time: 4-5 min

Requirements: N/A



HANG OUT IN THE AQUARIUM

Peaceful underwater space to relax. No voice over narration or fish in this scene.

Category: Emotional Regulation

Age: All

Language: All Levels

Avg. Time: 1 min

Requirements: N/A

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IGUANA

360 video teaches Learners all about iguanas and their color changing skin.

Category: Responding to Auditory Information

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360



INITIATE A CONVERSATION

Practice initiating conversation with a peer.

Category: School Social

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: N/A



INTRO TO SMALL TALK SERIES

12 lessons for building small talk skills through peer interactions. More details in our library.

Category: School Social

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 1 min

Requirements: Head Mobility Range: 180

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INTRODUCE PEERS TO EACH OTHER

Practice introducing two peers to each other in the school cafeteria.

Category: School Social

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 1.5 min

Requirements: N/A



INVITE A PEER TO JOIN A CONVERSATION

Practice inviting a peer to join an ongoing conversation

Category: Understanding & Using Gestures

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: N/A



INVITE A PEER TO SIT

Practicing inviting a peer to sit at the table during lunch in a cafeteria.

Category: Invite Peer to Sit

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 1 min

Requirements: Head Mobility Range: 180

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JOIN A CONVERSATION

2 lessons in different settings. Listen to an ongoing conversation and practice contributing a related comment.

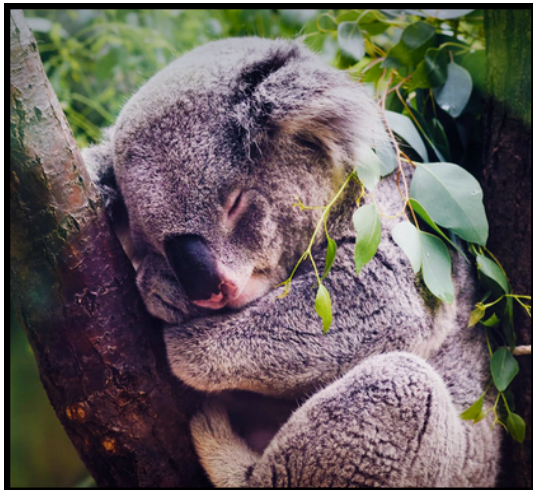
Category: Responding to Auditory Information

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: Head Mobility Range: 180



KOALA

360 VR video experience to learn about koalas.

Category: Responding to Auditory Information

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360



LEMUR

360 VR video exploring the life of lemurs.

Category: Responding to Auditory Information

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360

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LION

360 video VR experience about the life of lions.

Category: Responding to Auditory information

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360



LISTEN AND FIND SERIES

5 lessons in the series. Follow directions to find characters, either by name or description.

Category: Responding to Auditory Information

Age: All

Language: All Levels

Avg. Time: 2-3 min

Requirements: Head Mobility Range: 360



LISTEN AND FOLLOW YOGA INSTRUCTIONS

Practice following directions for 8 nature-themed yoga poses.

Category: Responding to Auditory Information

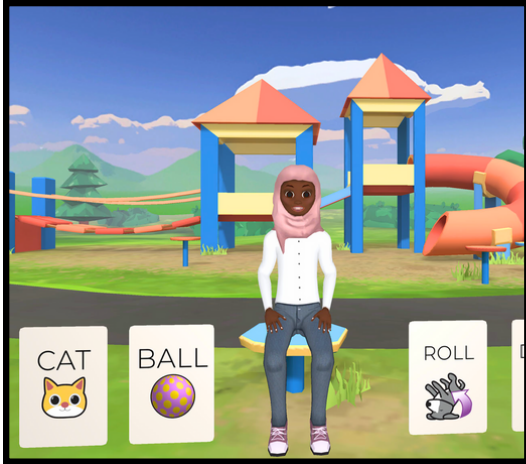
Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: Head Mobility Range: 180

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LISTEN FOR 3 WORDS AND TELL THE COACH

Listen to a character say three words and repeat them.

Category: Responding to Auditory information

Age: All

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: N/A



LOOK & FIND SERIES

4 lessons in different settings. Follows Emma's eye gaze or point to locate different items.

Category: Communicative Eye Gaze

Age: 11 +

Language: All Levels

Avg. Time: 2-3 min

Requirements: Head Mobility Range: 360



LUCKY CORNER SERIES

3 lessons with different scenarios. Practice safely crossing a 3-way stop sign intersection.

Category: Safety

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: Head Mobility Range: 180

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MAGIC MIX: WHO'S NEXT?

Take turns with other characters adding ingredients to a cauldron.

Category: Social Interactions

Age: All

Language: All Levels

Avg. Time: 4 min

Requirements: Head Mobility Range: 180; Normal Color Vision



MEET THE ANIMALS

Explore the safari park and see the animals.

Category: Emotional Regulation

Age: All

Language: All Levels

Avg. Time: 1 min

Requirements: Head Mobility Range: 360



MOVE, GIRAFFE! IT'S TIME TO SWING

Practice using the gestures for “move” and “push.”

Category: Understanding and Using Gestures

Age: All

Language: All Levels

Avg. Time: 3 min

Requirements: N/A

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NEUTRAL GREETING

Respond to a neutral greeting with a matching gesture.

Category: School Social

Age: All

Language: All Levels

Avg. Time: 1 min

Requirements: N/A



ORANGUTAN

360 video VR experience to learn about lives of orangutans.

Category: Responding to Auditory Information

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360



ORIENTING TO THE GROCERY STORE

Explore a virtual grocery store to locate sections and grocery items.

Category: Community & Daily Living

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 4 min

Requirements: VR Movement; Head Mobility Range: 360

LESSON LIBRARY



PAINTING WITH FRIENDS

Paint a picture, invite peers to join in and practice sharing materials.

Category: Social Interactions

Age: All

Language: Minimally Speaking/Speaking

Avg. Time: 5 min

Requirements: Head Mobility Range: 180; Normal Color Vision



PLAY THE MARIMBA

Enjoy the mellow sound resonating from the marimba.

Category: Emotional Regulation

Age: All

Language: All Levels

Avg. Time: 1 min

Requirements: Head Mobility Range: 180



POLICE QUESTIONS SERIES

4 lessons with various scenarios. Practice answering police officer's questions.

Category: Community & Daily Living

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: N/A

LESSON LIBRARY



QUICKLY FOLLOW A POINT

Follow a point, shifting focus, within 3 seconds.

Category: Focusing

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 180



RAISE YOUR HAND SERIES

2 lessons for different age groups. Practice raising your hand before answering a question.

Category: Impulse Control

Age: All

Language: Minimally Speaking/Speaking

Avg. Time: 3-5 min

Requirements: N/A



RESPOND TO BANTER

Practice responding to friendly banter with humor.

Category: School Social

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: N/A

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REUNITE THE ANIMALS

Work cooperatively with an owl friend to reunite animal families.

Category: Social Interactions

Age: All

Language: All

Avg. Time: 8 min

Requirements: Head Mobility Range: 360



RHINOCEROS

360 video VR experience all about rhinos.

Category: Responding to Auditory Information

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360



SAFARI SURVEY

Practice orienting toward a sound, object tracking, and following visual cues.

Category: Community & Daily Living

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: Head Mobility Range: 360

LESSON LIBRARY



SCAN THE STORE SHELVES

Practice scanning grocery store shelves for items on a shopping list.

Category: Community & Daily Living

Age: 11 +

Language: All Levels

Avg. Time: 3 min

Requirements: Head Mobility Range: 360



SEA TURTLE

360 video VR experience exploring the lives of sea turtles.

Category: Emotional Regulation

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360



SHOW 'EM WHAT TO DO

Initiate interactions by demonstrating an action for a peer.

Category: Imitation

Age: 11 +

Language: All Levels

Avg. Time: 1.5 min

Requirements: N/A

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SLOTH

360 video VR experience uncovering the behaviors of sloths.

Category: Responding to Auditory Information

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360



SMALL TALK IN MOTION

Respond promptly to comments initiated by peers passing by in the school hallway.

Category: School Social

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: Head Mobility Range: 180



SNOWFALL

Relax and unwind in a soothing, gentle snow scene.

Category: Emotional Regulation

Age: All

Language: All Levels

Avg. Time: 1 min

Requirements: N/A

LESSON LIBRARY



SNOWY LANDSCAPES

Unwind while floating above snowy landscapes.

Category: Emotional Regulation

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: VR Movement; Head Mobility Range: 180



SPATIAL CONCEPTS SERIES

4 lessons to learn various spatial concepts, including in/out, up/down, and more.

Category: Descriptive Language

Age: All

Language: All Levels

Avg. Time: 2-3 min

Requirements: Head Mobility Range: 180



SPERM WHALE

360 video VR experience to discover how sperm whales live in the ocean.

Category: Responding to Auditory Information

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360

LESSON LIBRARY



START THE GESTURES GAME

Practice using waving and raising your hand.

Category: Using & Understanding Gestures

Age: All

Language: All Levels

Avg. Time: 1.5 min

Requirements: N/A



STOP AND GO WITH THE GIRAFFES

Use gestures to tell the giraffes to come closer and stop.

Category: Using & Understanding Gestures

Age: All

Language: All Levels

Avg. Time: 3 min

Requirements: Head Mobility Range: 180



TEAMWORK SERIES

3 lessons around essential skills for working with others.

Category: Community & Daily Living

Age: 14 +

Language: Minimally Speaking/Speaking

Avg. Time: 4-6 min

Requirements: Normal Color Vision

LESSON LIBRARY



TELL 'EM WHAT TO SAY

Initiate an interaction by saying a word for a peer to repeat.

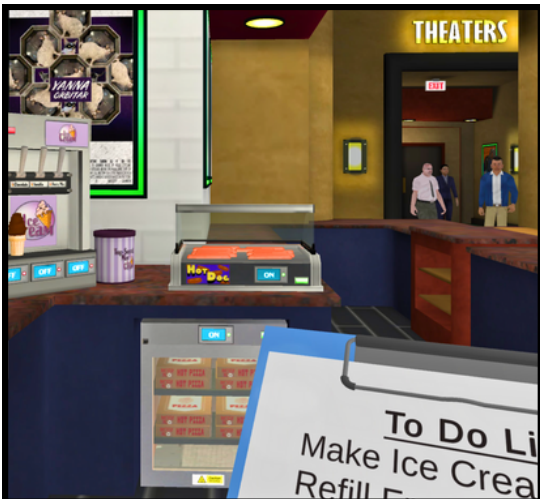
Category: Imitation

Age: All

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: N/A



TIME MANAGEMENT SERIES

3 lessons around essential skills for managing your time.

Category: Community & Daily Living

Age: 14 +

Language: All Levels

Avg. Time: 5-8 min

Requirements: Head Mobility Range: 360



TRICK OR TREAT

Learn what to expect when trick or treating.

Category: Infrequent Events

Age: All+

Language: Minimally Speaking/Speaking

Avg. Time: 1.5 min

Requirements: N/A

LESSON LIBRARY



UNDERSTANDING AIRPORT SECURITY

Learn and navigate through airport security.

Category: Responding to Auditory Information

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 6 min

Requirements: VR Movement



UNFRIENDLY GREETING

Respond to an unfriendly greeting.

Category: School Social

Age: All

Language: All Levels

Avg. Time: 1 min

Requirements: N/A



WATCH IT GO

Visually track animals as they move in various directions.

Category: Communicative Eye Gaze

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 360

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WHO MADE THAT SOUND?

Find the animal making the sound.

Category: Responding to Auditory Information

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: Head Mobility Range: 180



WHOSE TURN IS IT TO PUSH THE SWING?

Practice using a point and push gesture.

Category: Using & Understanding Gestures

Age: All

Language: All Levels

Avg. Time: 3 min

Requirements: Head Mobility Range: 180



WEARING MASKS SERIES

2 lessons teaching how masks to reduce the spread of droplets from coughing/sneezing.

Category: Community & Daily Living

Age: 11 +

Language: Minimally Speaking/Speaking

Avg. Time: 2 min

Requirements: N/A

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YOGA POSES

Learn 8 adapted yoga poses in a virtual yoga studio.

Category: Imitation

Age: All

Language: All Levels

Avg. Time: 2 min

Requirements: N/A
